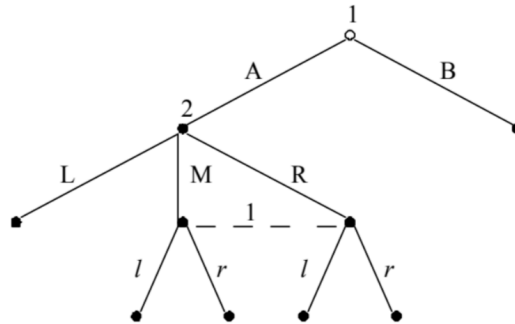


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 Microeconomics IV (Game Theory)  
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**Problem Set 4 - Equilibria of Extensive-Form Games**

**Instructions:** You are encouraged to solve the problems before the recitation. Additionally, you are encouraged to work in groups. It is **not mandatory** to submit solutions unless stated otherwise. However, if you would like to share your solution, I would be happy to review it.

**Problem 1** Consider the following extensive-form game:



- a. Let  $\sigma_1^*$  denote player 1's mixed strategy in which she plays  $(B, r)$  with probability 0.4,  $(B, l)$  with probability 0.1,  $(A, r)$  with probability 0.3, and  $(A, l)$  with probability 0.2. Find the behavioral strategy of player 1 that is equivalent to  $\sigma_1^*$ . Can you find other mixed strategies that are equivalent to  $\sigma_1^*$ ?
- b. Compute a behavioral strategy of player 1 that is equivalent to her mixed strategy in which she plays  $(B, r)$  with probability 0.7,  $(B, l)$  with probability 0.3. Is the behavioral strategy uniquely defined? Explain.

**Problem 2** Consider the following game. Player 1 first decides between two games  $A$  or  $B$ , then the game chosen by player 1 is played simultaneously. Player 1 knows which game is played, but player 2 does not know.

		Game A				Game B	
		L	R			L	R
U		(1, 0)	(0, 1)	U		(4, 3)	(-3, 2)
D		(-1, 2)	(2, 0)	D		(1, 0)	(0, 0)

- a. Find an arbitrary mixed strategy Nash equilibrium of this game in which each pure strategy is played with positive probability.
- b. For the mixed strategy equilibrium you obtained in part (a), give an equivalent presentation in behavioral strategies.

**Problem 3** Consider the following three-player sequential game. In the first stage, P1 can either play  $L$ , ending the game with payoffs  $(6, 0, 6)$ , or play  $R$ , which gives the move to P2. P2 can then play either  $r$ , ending the game with payoffs  $(8, 6, 8)$ , or play  $\ell$ , thereby moving the game to the third stage. In stage 3, P1 and P3 (but not P2) play a simultaneous-move coordination game: they each choose  $F$  or  $G$ . If their choices differ, they each receive 7 and P2 gets 10; if their choices coincide, all three players get 0.

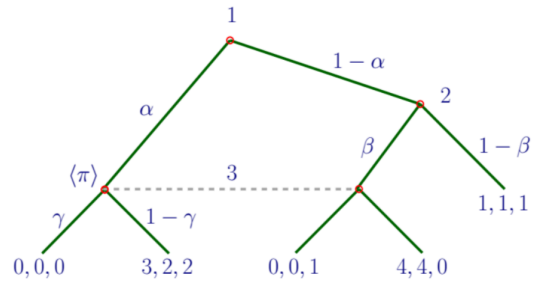
- a. Draw the extensive form game in question.
- b. Find ALL subgame perfect equilibria in this game.
- c. Take note of P1's choice in stage 1 in all of the subgame perfect equilibria. Discuss carefully whether it could be rational for P1 to choose a different action in stage 1.

**Problem 4** Consider the following three-player normal form game, where  $S_1 = \{U, D\}$ ,  $S_2 = \{L, R\}$ , and  $S_3 = \{X, Y\}$ :

	$X$			$Y$	
	$L$	$R$		$L$	$R$
$U$	(1, 1, 1)	(1, 0, 1)	$U$	(1, 1, 0)	(0, 0, 0)
$D$	(1, 1, 1)	(0, 0, 1)	$D$	(0, 1, 0)	(1, 0, 0)

- a. Perform iterated deletion of weakly dominated strategies. What are the strategies that survive this process?
- b. Find all Nash equilibria (both pure and mixed). Does any of the Nash equilibrium involve weakly dominated strategies?

**Problem 5** Find the sequential equilibria of the three-player game represented below. Actions are always left or right. For simplicity, we write behavioral probabilities:



- Let  $\alpha$ ,  $\beta$ , and  $\gamma$  denote the probabilities with which players 1, 2, and 3 play **Left** at their respective information sets.
- Let  $\pi$  denote player 3's belief that they are at the **left** node of their information set.

We are looking for all combinations of strategies  $(\alpha, \beta, \gamma)$  and belief  $\pi$  that are **sequentially rational** and **consistent**.